#### NAME

Module 3IntegersLesson 4Multiplying and Dividing Integers

# Lesson Notes 3.4

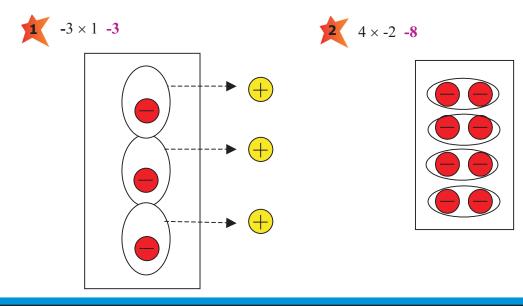
# **Lesson Objectives**

- Model multiplication and division of integers using physical objects and pictures.
- Multiply integers.
- Divide integers.

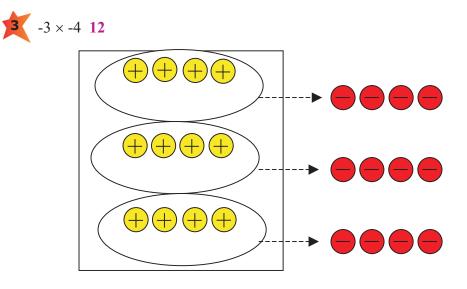
### Subtopic 1Multiplying Integers Using Counters

- The first factor tells how many **groups** or **sets**.
- If the first factor is **positive**, put on counters.
- If the first factor is **negative**, take off counters.
- The second factor tells how many objects are in each group and whether those objects are positive or negative.
- A zero pair contains one positive and one negative counter, which equals zero when put together.
- A yellow **positive** counter and red **negative** counter form a **zero** pair.

#### Use counters to multiply.



Use counters to multiply.

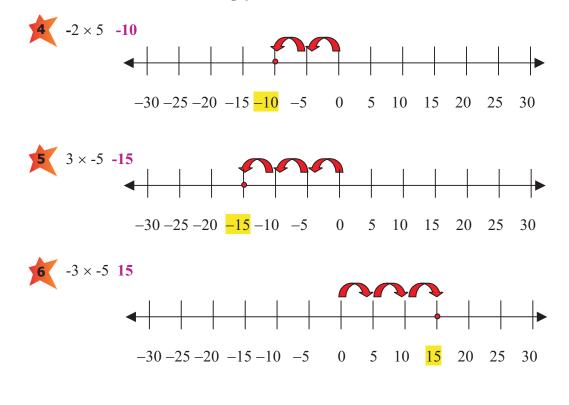


#### Subtopic 2

#### Multiply Integers Using a Number Line

- Start at zero.
- The first factor tells us which **direction** to face and how many **steps** to take.
- The second factor tells us the <u>length</u> of a step and whether to move <u>forward</u> or <u>backward</u>.

#### Use a number line to multiply.



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Subtopic 3 Multiplying and Dividing Integers Using Rules
• If the factors have <u>same</u> sign, the product is positive.
positive × <b>positive</b> = positive
$negative \times negative = positive$
• If the factors have <u>different</u> signs, the product is negative.
positive × negative = <u>negative</u>
<u><b>negative</b></u> $\times$ positive = negative
Division is the <u>inverse</u> operation of multiplication.
• If you divide integers with the <u>same</u> sign, the quotient is positive.
$positive \div positive = positive$
<u><b>negative</b></u> $\div$ negative = positive

 If you divide integers with <u>different</u> signs, the quotient is negative. positive ÷ <u>negative</u> = negative negative ÷ positive = negative

# Multiply or divide.

