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Module 11 Transformation of Shapes
Lesson 5 Tessellations

## Lesson Objectives

- Analyze geometric patterns (e.g., tessellations, sequences of shapes) and develop descriptions of the patterns.
- Use tessellations and fractals to create geometric patterns.


## Subtopic 1 Geometric Patterns

## Geometric Patterns

- Identify the pattern.
- Write a rule or describe the pattern.
- Use the rule to find the missing term.

How many squares are in the $7^{\text {th }}$ term of the sequence?


| Term | Number of Squares |
| :---: | :---: |
| 1 | 5 |
| 2 | 8 |
| 3 | 11 |
| 4 | 14 |
| 5 | 17 |
| 6 | 20 |
| 7 | 23 |

There are 23 squares in the $7^{\text {th }}$ term.

What is the $31^{\text {st }}$ term in this sequence?


Multiple of 3: triangle $30^{\text {th }}$ term is a triangle.
$31^{\text {st }}$ term is a circle.

The diagram shows the first five stages as a pentagonal figure is rolled along a flat surface. Draw the figure in the $38^{\text {th }}$ stage.


The $38^{\text {th }}$ figure looks like


## Subtopic 2 Tessellations

A tessellation is a repeating pattern of plane figures that completely covers a plane with no gaps or overlaps.

A regular tessellation has a repeating pattern of congruent regular polygons.
Semi-regular tessellations are tessellations of more than one type of regular polygon where the arrangement of each vertex is the same.

Create a tessellation:

- Locate midpoint of one side.
- Rotate $\underline{180^{\circ}}$ about that point.
- Translate quadrilateral pairs.

Create a tessellation:

- Begin with polygon that tessellates.
- Connect midpoint to endpoint with new edge.
- Rotate new edge $180^{\circ}$.
- Rotate and translate.


## NAME

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Create a tessellation:

- Begin with a polygon that tessellates.
- Draw new edge for one side.
- Copy edge to opposite side.
- Repeat for other pair of sides.
- Translate to tessellate.

Tell whether each tessellation is regular, semi-regular, or neither.



Neither


Regular

Use the triangle to make a tessellation.

Possible answer:


Use the set of regular polygons to make a semi-regular tessellation.
Possible answer:


7 Use the quadrilateral to create a tessellation.

## Possible answer:



